



LGWR Beyond The Docs

What Oracle Didn't Write To Disk Part 2

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Bern

Christoph Lutz
Swisscom

Blog: <https://www.0xchris.dev>

Twitter: [@chris_skyflier](https://twitter.com/chris_skyflier)

Bluesky: [@christophlutz.bsky.social](https://bsky.social/christophlutz)

Github: [Christoph-Lutz](https://github.com/Christoph-Lutz)

swisscom





Before we start ...

This is a low-level technical presentation about internal and undocumented behavior

Beware that:

- Things can change across different versions and patch levels
- My observations, findings and interpretations may be inaccurate or wrong
- Some of the techniques shown in this presentation are dangerous – use them at your own risk!
- Examples and demos were tested in the following environments:
 - **Oracle 19.26** (Exadata 25.2.6, OEL 8.10, kernel 5.15.0-308.179.6.16, bpftrace 0.16)



Note: all examples and demos are available on [Github](#)



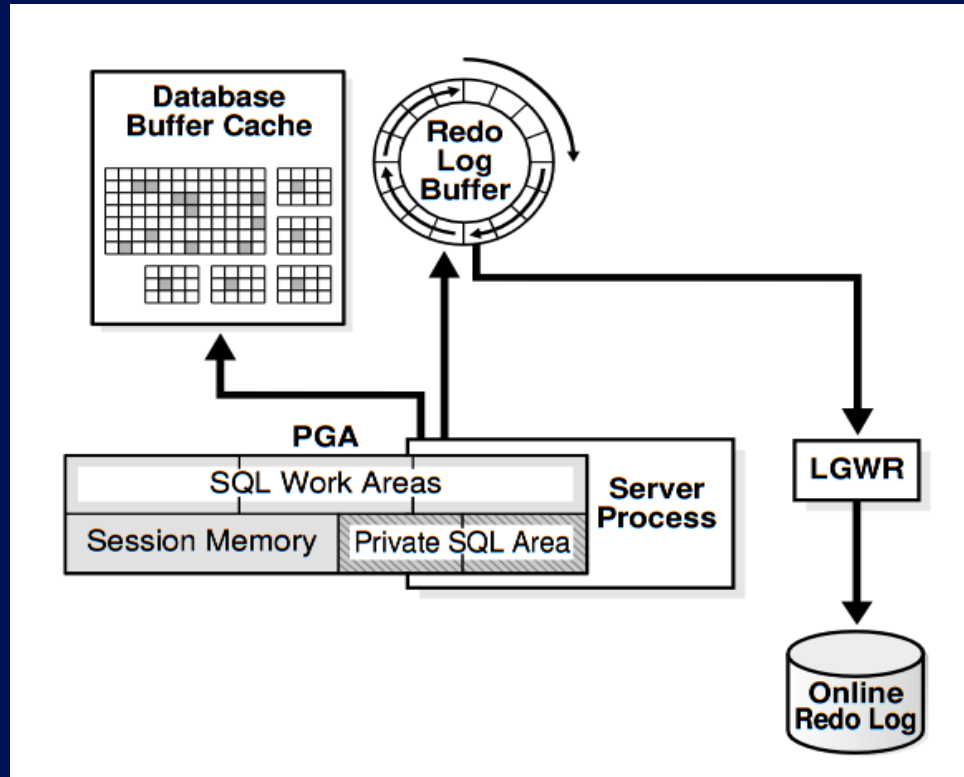
LGWR Features – Timeline

9i	Log File Sync Timeout Log Parallelism (multiple public redo strands)	
10g	Private Redo Strands & In-Memory Undo	PART 1
11g	Adaptive Log File Sync	
12c	Adaptive Scalable LGWR (multiple LG worker processes)	PART 2
19c	Exadata X8M and X9M only (PMEM): Fast Log File Sync (Fast Sync)s	PART 1
26ai	Exadata only: Pipelined Log Writes (backported to 19.22+)	PART 3

There's lots of innovation in LGWR, but unfortunately, all these features are mostly undocumented ...



LGWR & Redo Log Buffer



The redo log buffer is a **circular buffer** in the SGA that stores redo entries describing changes made to the database.

[...]

The background process log writer process (LGWR) writes the redo log buffer to the active online redo log group on disk.

This is not wrong, but it leaves out an awful lot of important details ...

Figure source: [Oracle Corp., Database 19c, Database Concepts, Section 15-21: Redo Log Buffer](#)



LGWR Fundamentals



Commit Performance – Key Factors

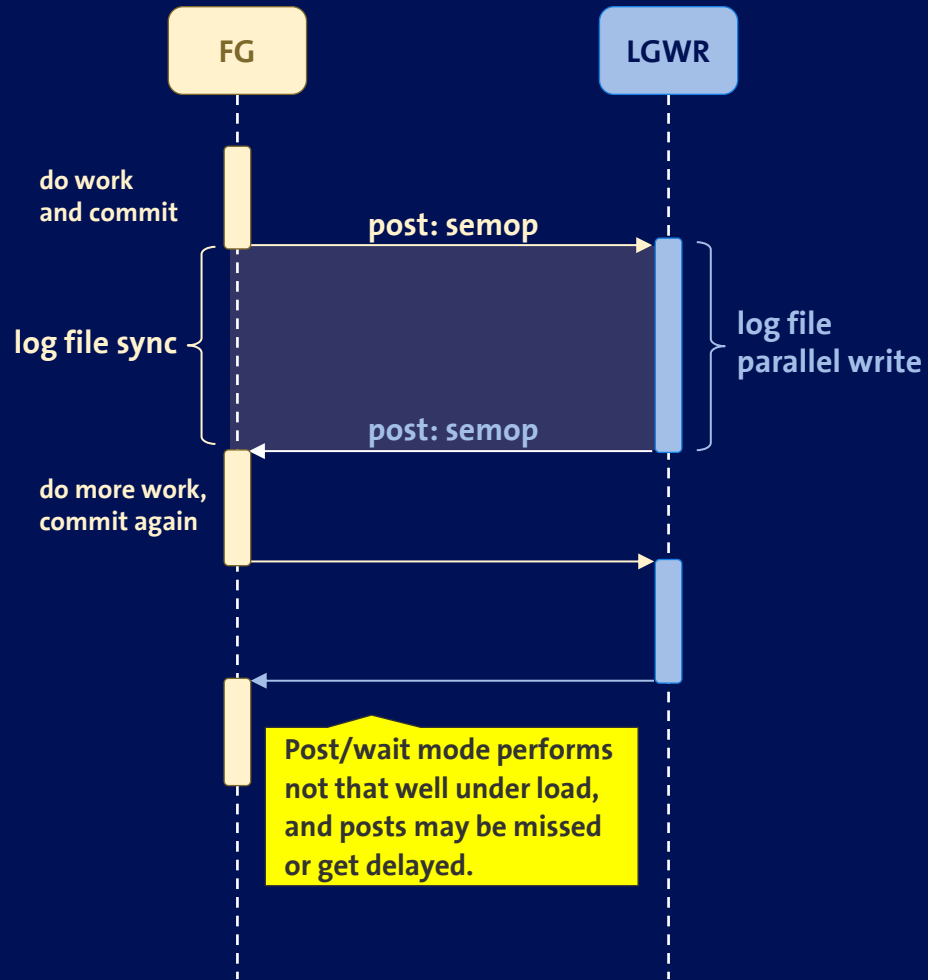
Commit performance depends on:

- the **speed of writing** redo records from memory to permanent storage
- the delay of **receiving confirmation** that the changes are safely persisted

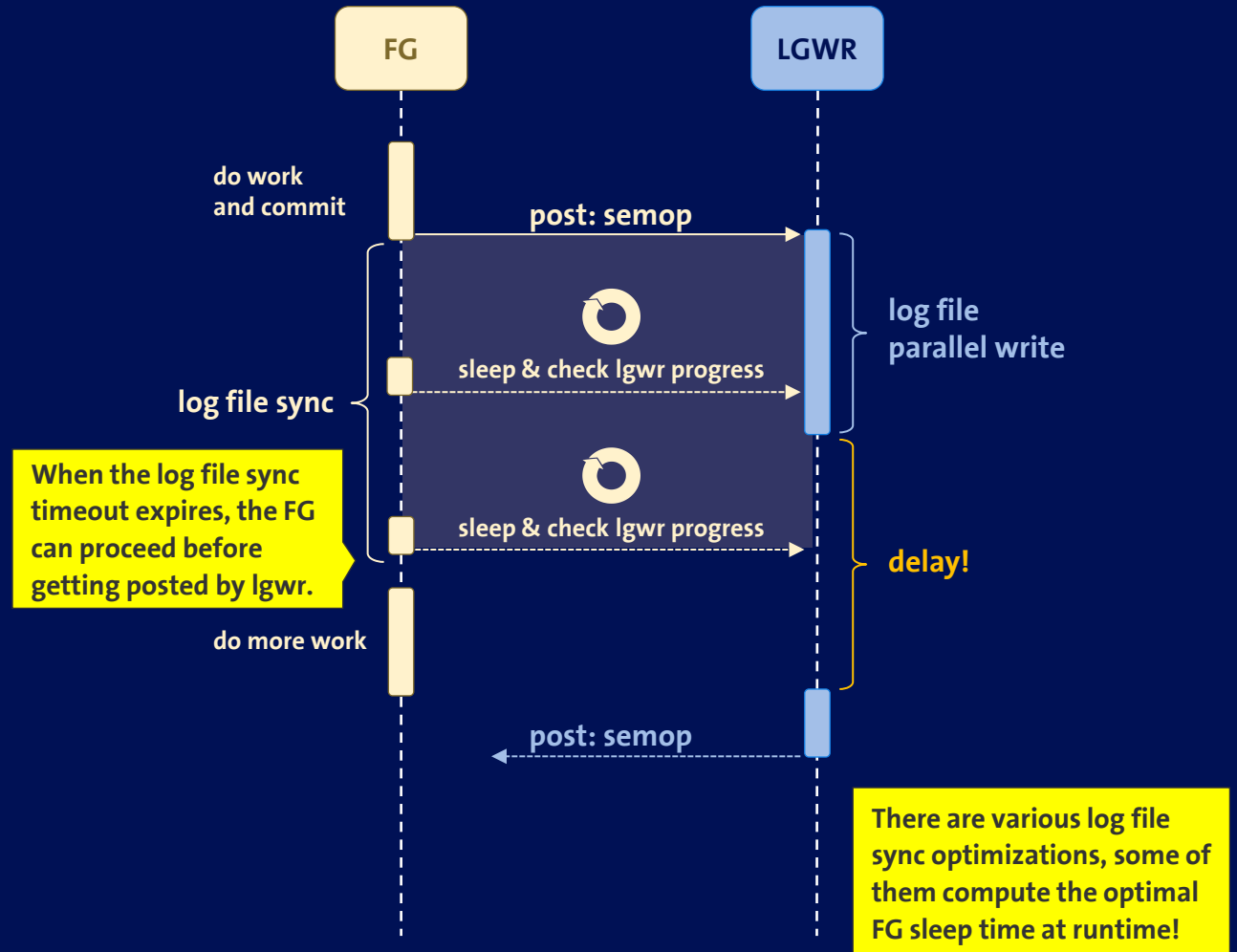


Log File Sync Timeout

In the days of yore – Oracle 8 or before



Modern Oracle Versions



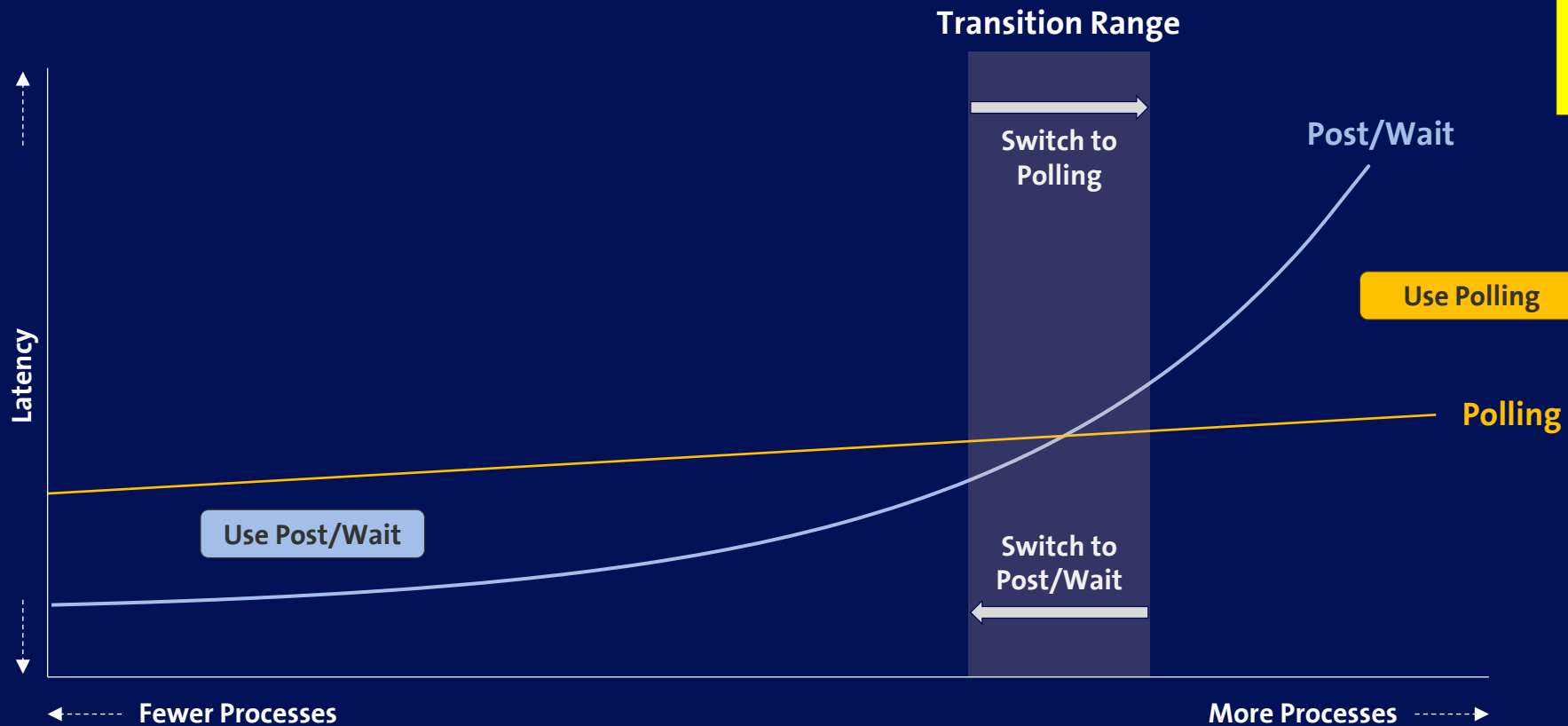


Log File Sync – Optimizations

Optimization	Platforms	Sleep Duration	Spin Duration	Oracle Version
Log File Sync Timeout	All platforms	10 cs (default)	n/a	11.2.0.1
Adaptive Log File Sync	All platforms	Adaptive	n/a	11.2.0.3
Fast Log File Sync	Exadata only?	Adaptive	Configurable	21c (backported to 19c)



Adaptive Log File Sync (ALFS) – Post/Wait vs Polling Mode



In Oracle 19c, ALFS has been enhanced to support Exadata systems with pmemlog (Fast Sync).

ALFS: Dynamically switch between Post/Wait and Polling mode at runtime!



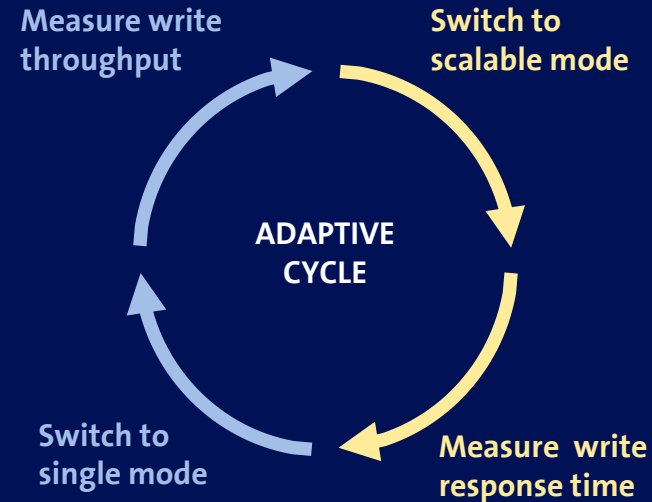
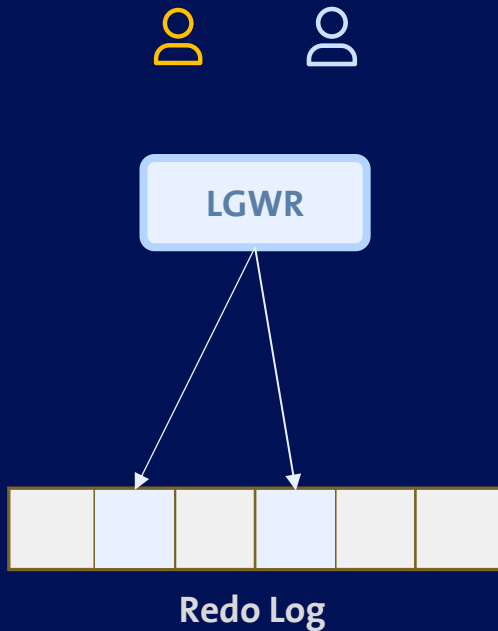


Adaptive Scalable LGWR



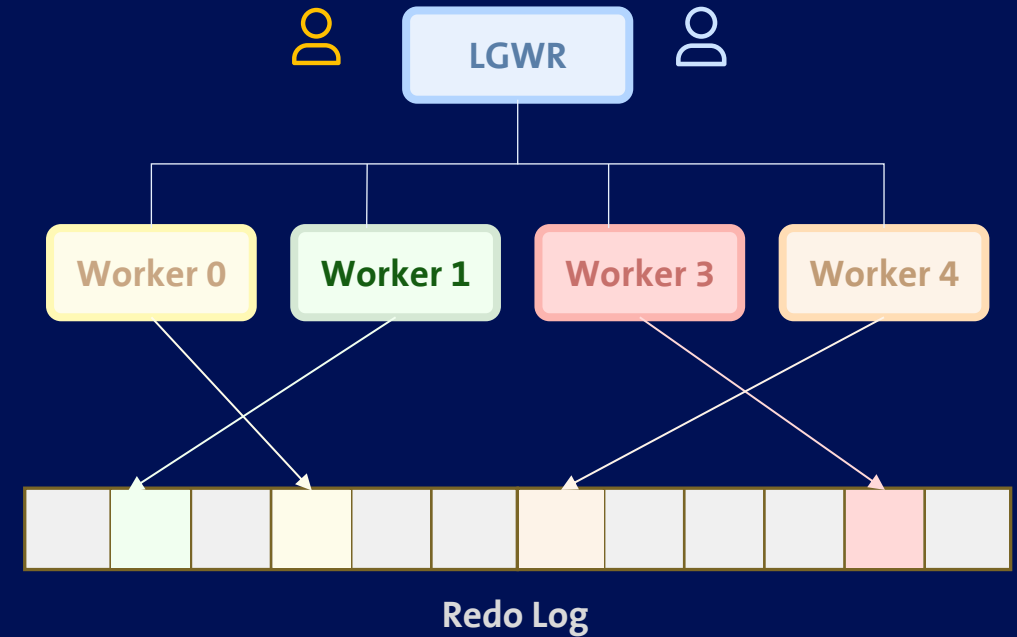
Adaptive Scalable LGWR – Overview

Single Mode



- + Responsive under moderate load (no coordination overhead)
- Limited write throughput (single process)

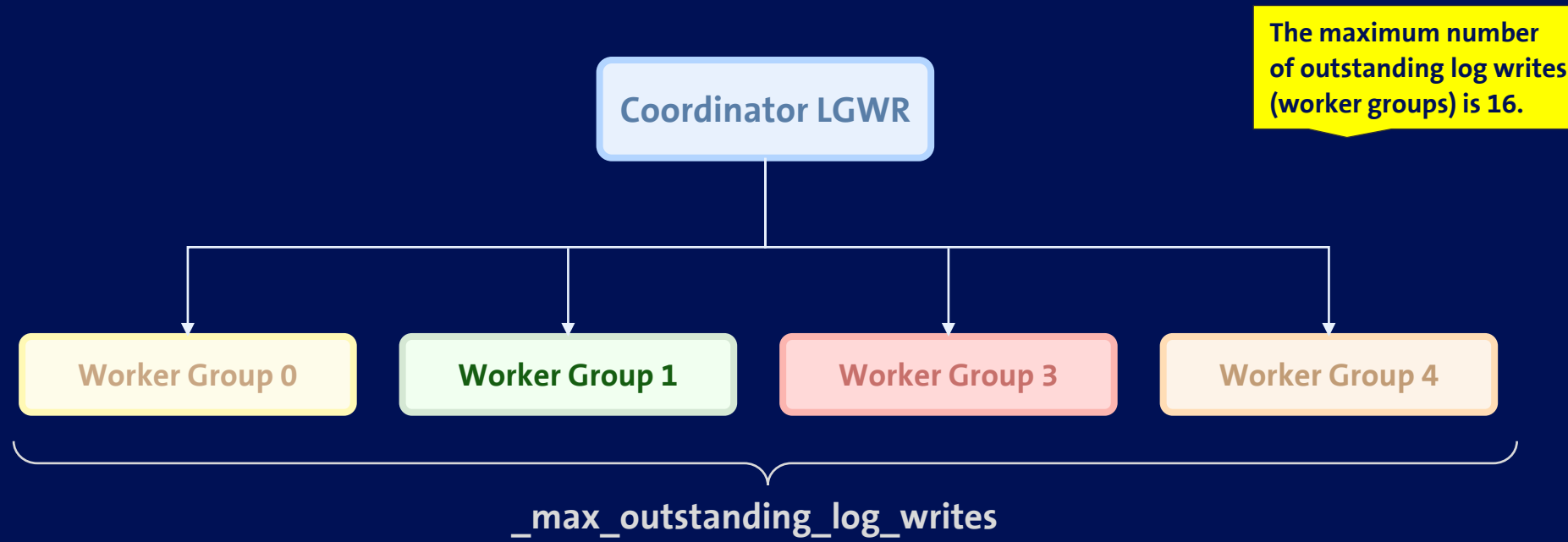
Scalable Mode



- + High write throughput (parallel writes)
- Less responsive due to coordination overhead

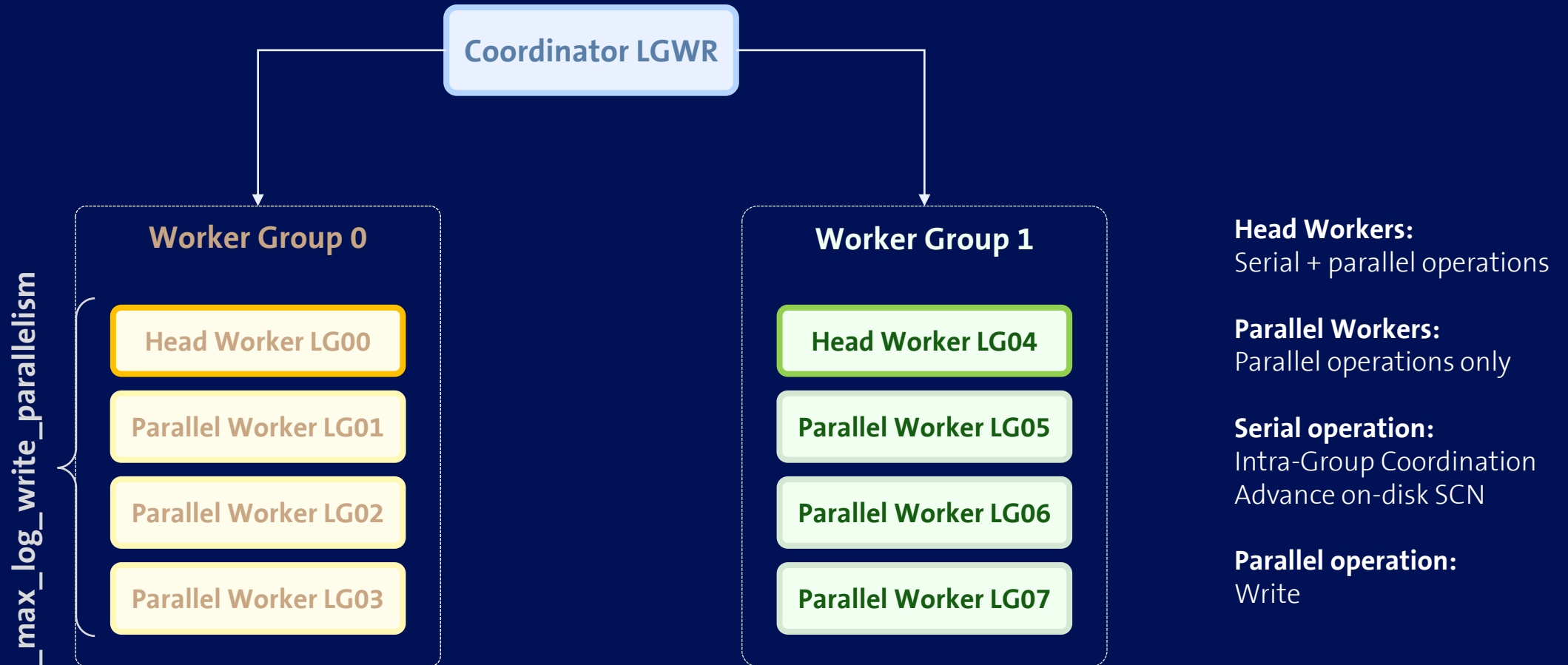


Adaptive Scalable LGWR – Concepts





Adaptive Scalable LGWR – Concepts





Adaptive Scalable LGWR – Concepts

$$\text{Nr of LG Worker Processes per Instance} = \text{_max_outstanding_log_writes} \times \text{_max_log_write_parallelism}$$

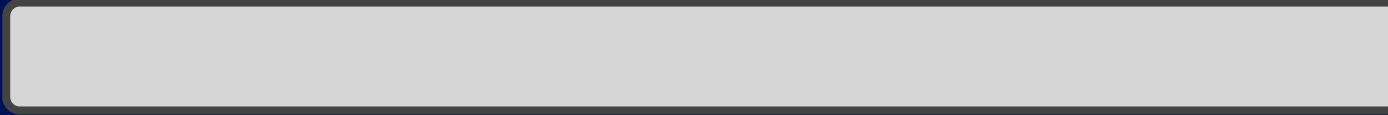
Defaults:

- `\_max\_outstanding\_log\_writes`: 2 (hardcoded in the binary: struct ksptii)
- `\_max\_log\_write\_parallelism`: `ceil(\_log\_parallelism\_max / 4)`

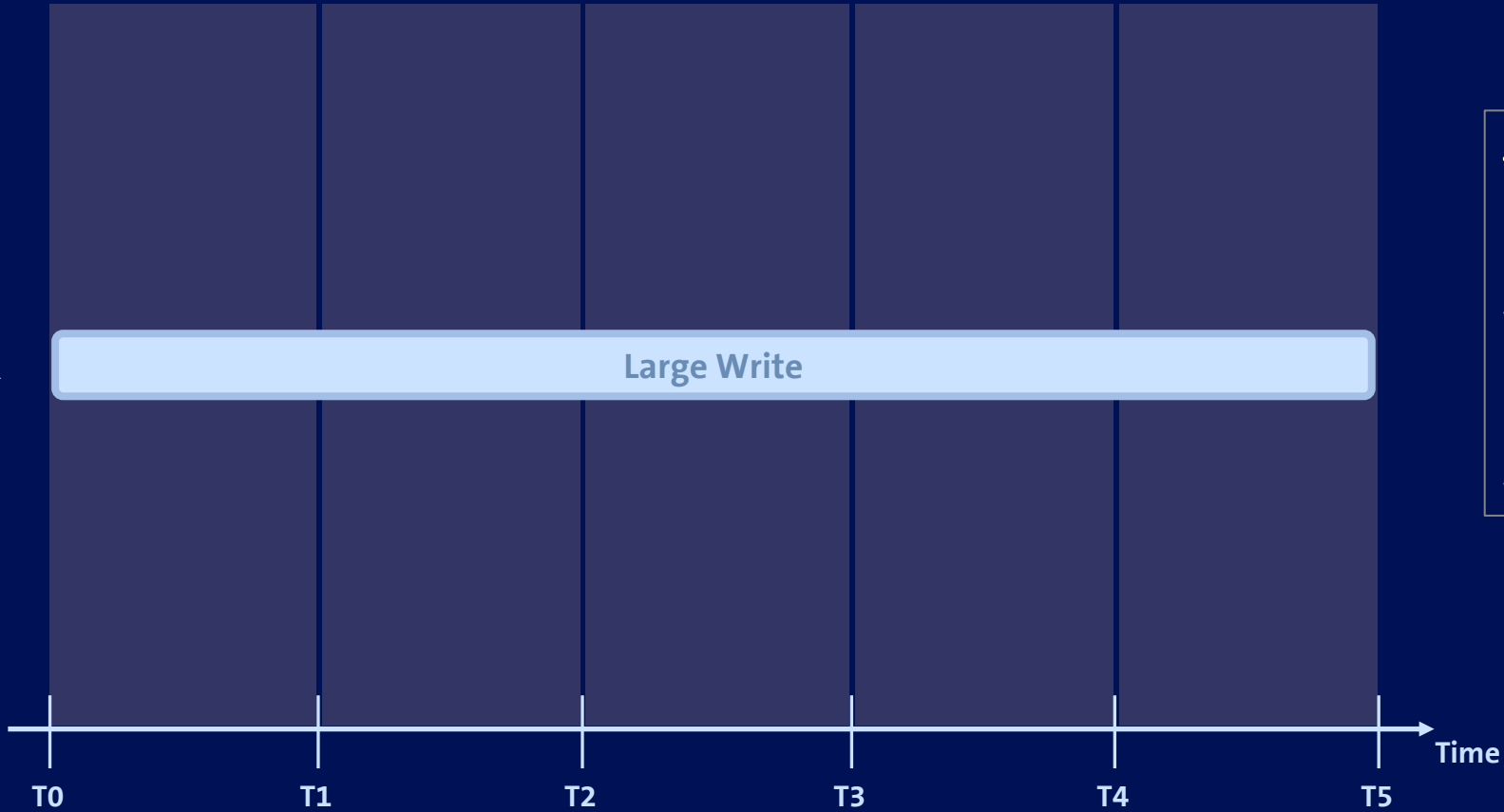


Single LGWR Write Patterns – Large Write

Log Buffer



LGWR

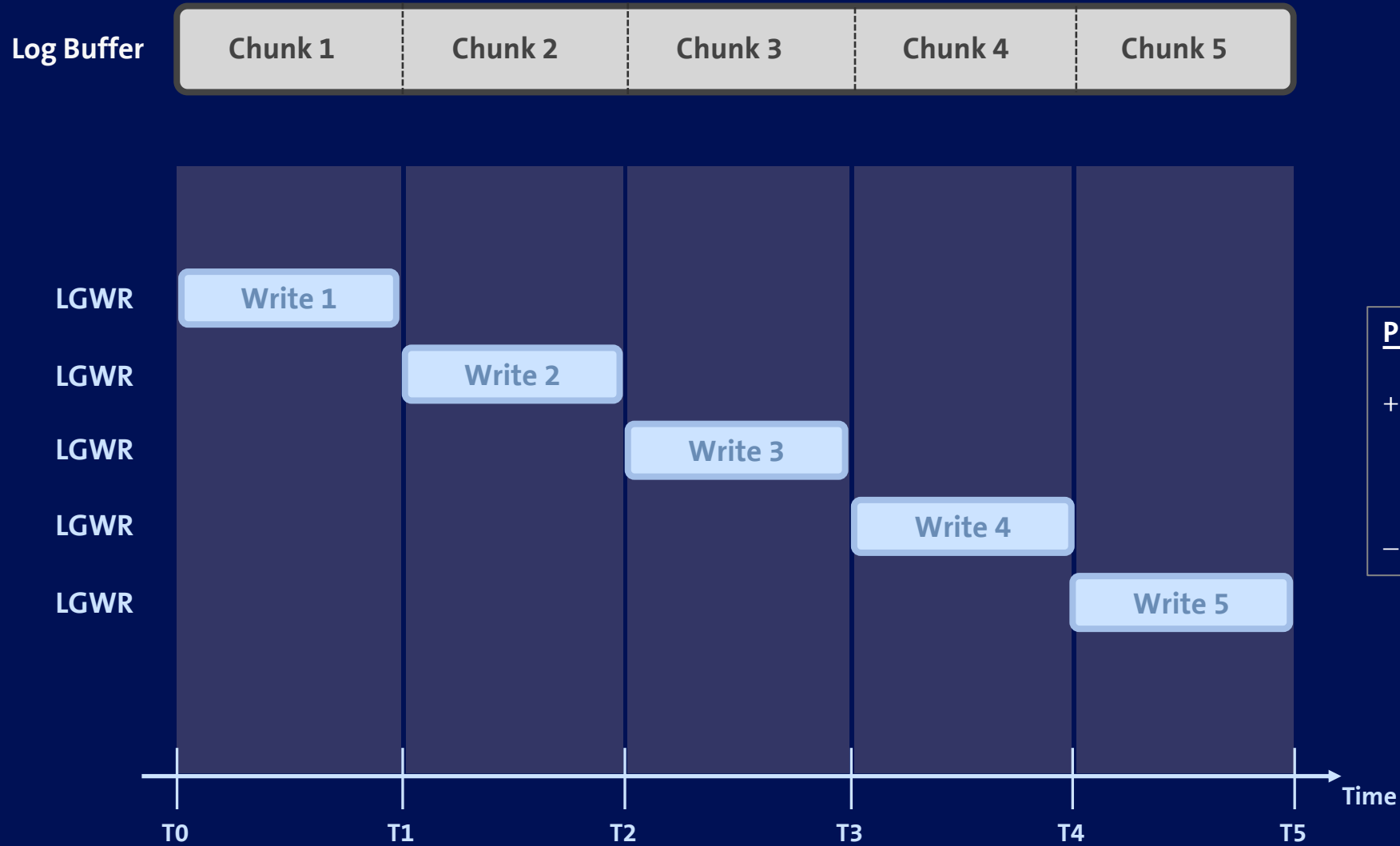


Pros & Cons

- + Few I/O requests
- Large I/O requests are more susceptible to response time outliers than smaller requests
- Responsiveness



Single LGWR Write Patterns – Serial Writes

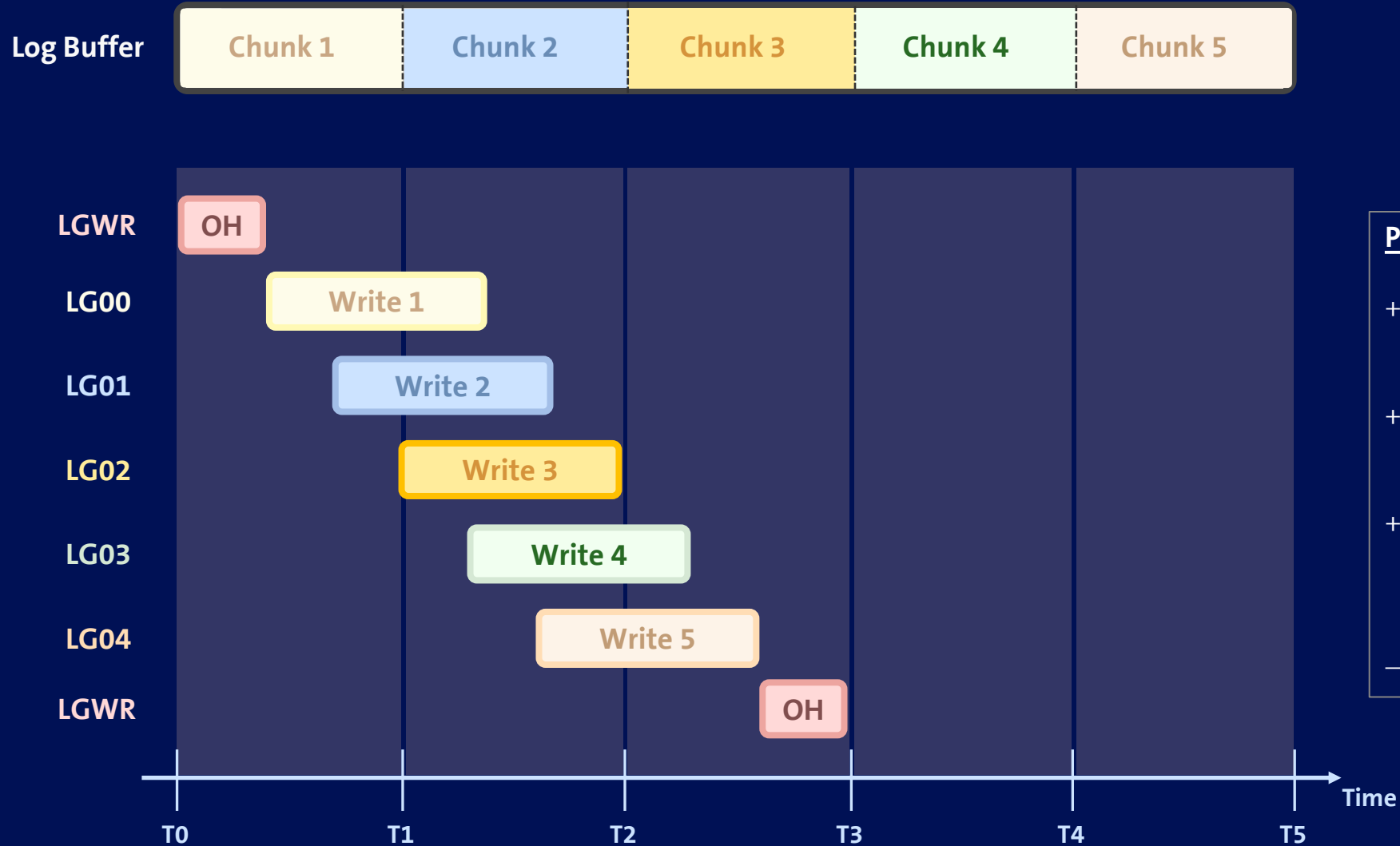


Pros & Cons

- + Small I/O requests are less susceptible to write response time outliers than large requests
- Responsiveness



Scalable LGWR Write Patterns – Pipelined (Overlapped) Writes

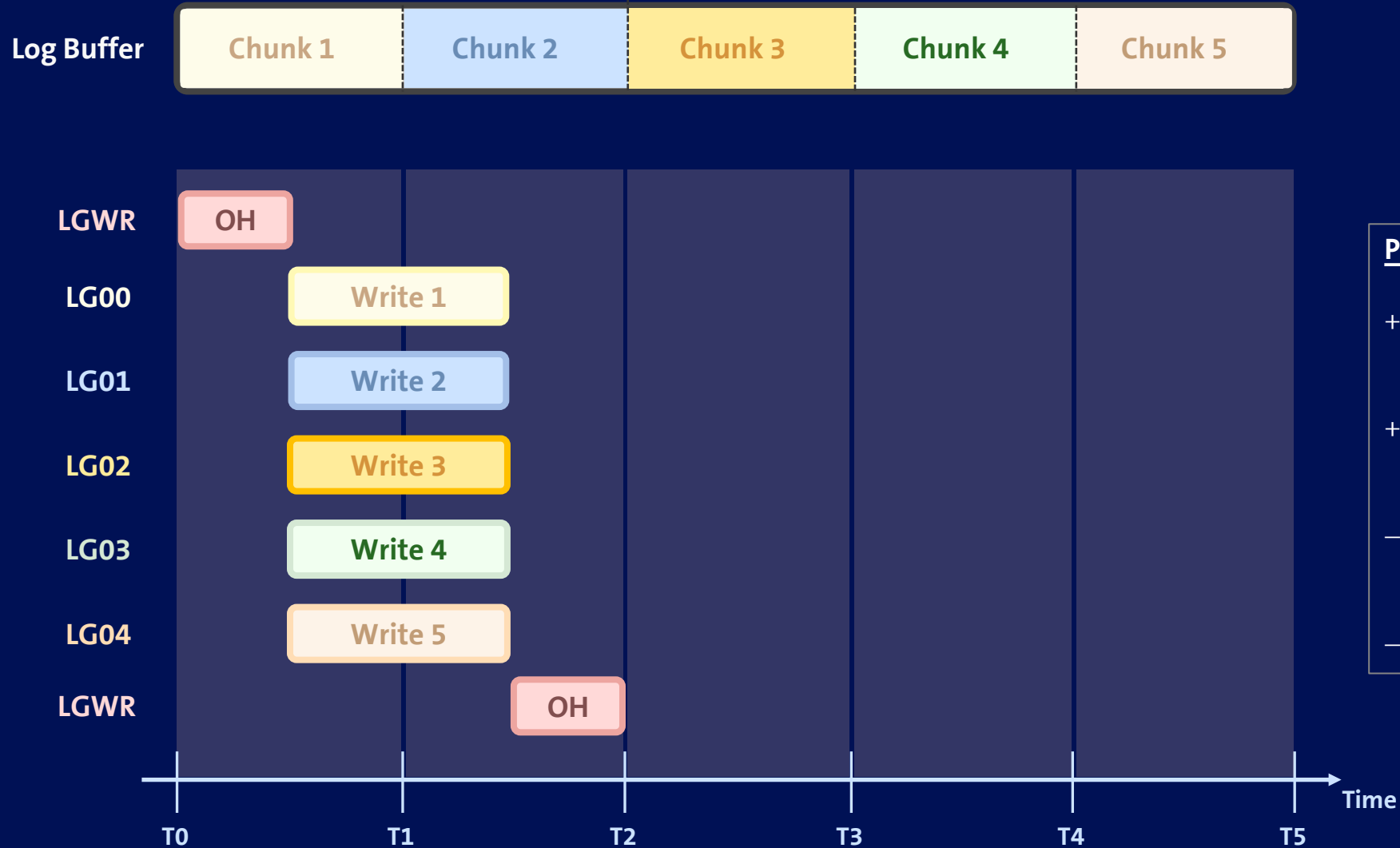


Pros & Cons

- + Higher write throughput than serial requests
- + Faster write completion than serial requests
- + Responsiveness (provided a worker is immediately available when needed)
- Coordination overhead



Scalable LGWR Write Patterns – Parallel Write

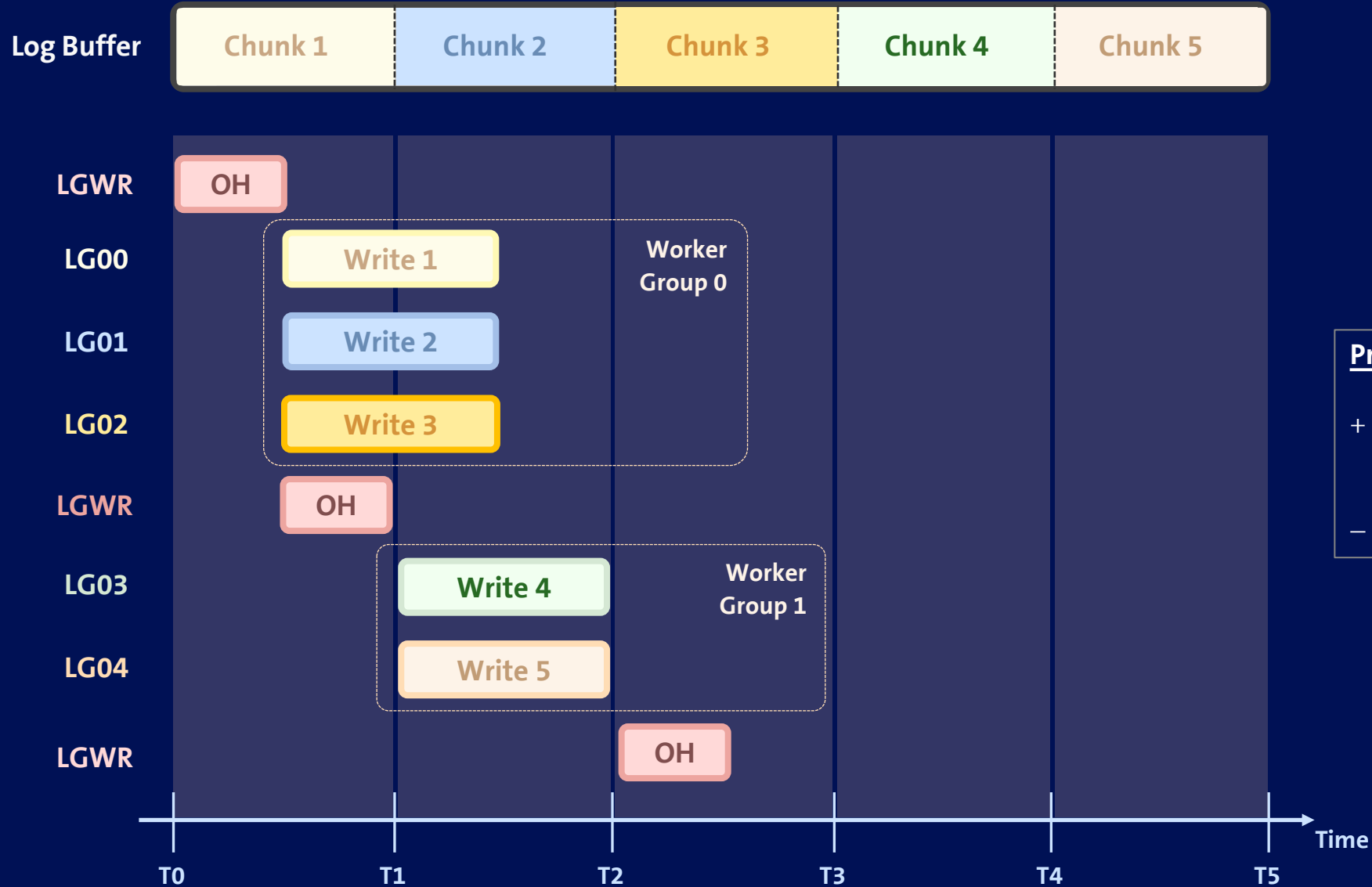


Pros & Cons

- + Higher write throughput than serial requests
- + Faster write completion than serial requests
- Responsiveness (in situations where all workers busy)
- Coordination overhead



Scalable LGWR Write Patterns – Pipelined Parallel Writes

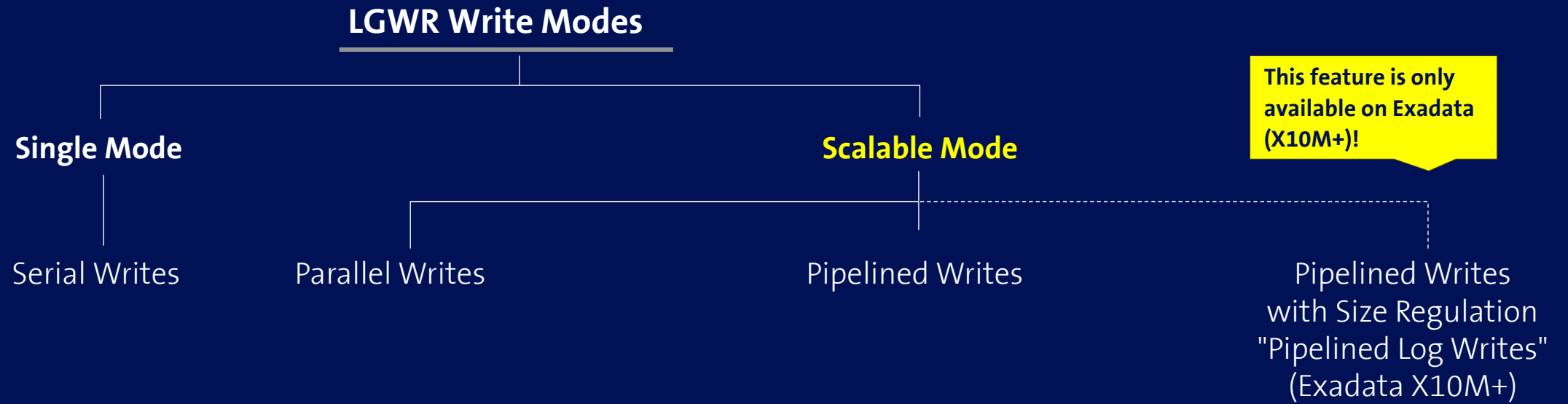


Pros & Cons

- + Faster write completion than serial requests
- Coordination overhead

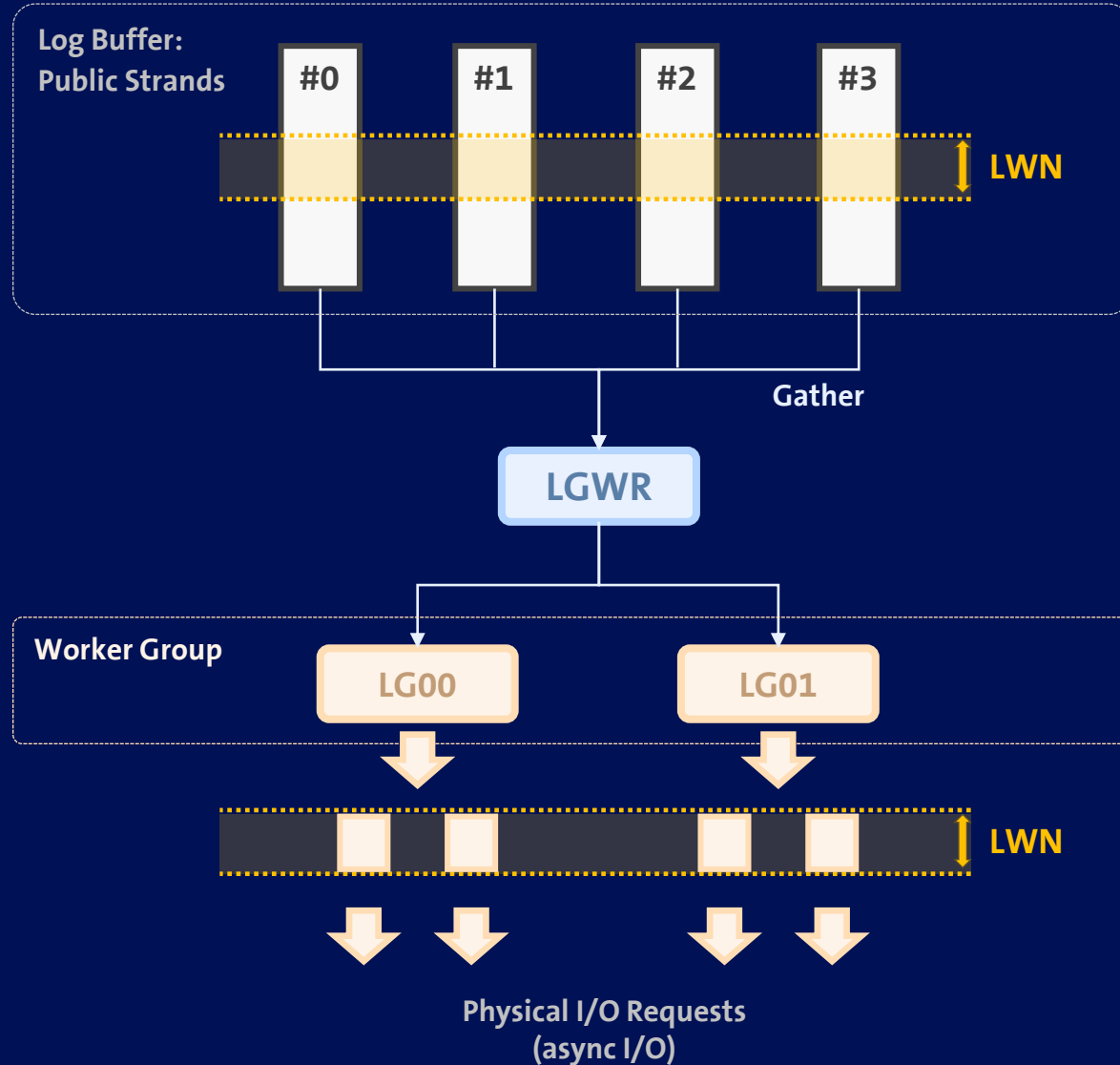


Adaptive Scalable LGWR – Write Modes





Adaptive Scalable LGWR – Parallel Write



Think of the **LWN** as a "logical" write request, which can be split into one or more physical writes, handled by one or multiple LGWR workers.

Parallel Write

Multiple LG workers process a single logical redo write (LWN) in parallel.

Public Redo Strands:

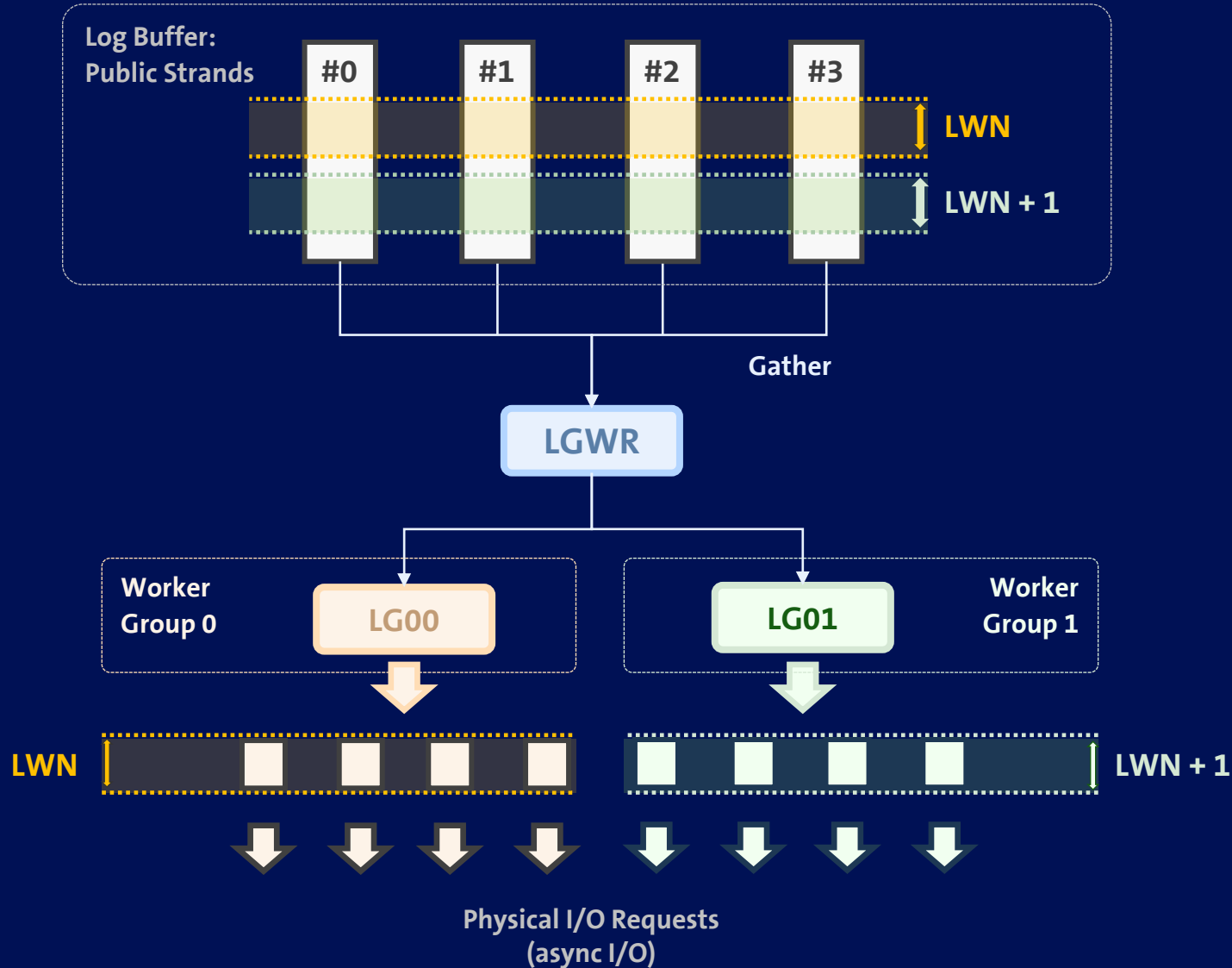
LGWR assigns one or more public redo strands to each LG worker process.

Physical I/O Requests:

The LG workers issue at least one physical I/O request per strand assigned to them.



Adaptive Scalable LGWR – Pipelined Write



Pipelined Write

Multiple LG workers process different redo writes (LWNs) concurrently.

Public Redo Strands:

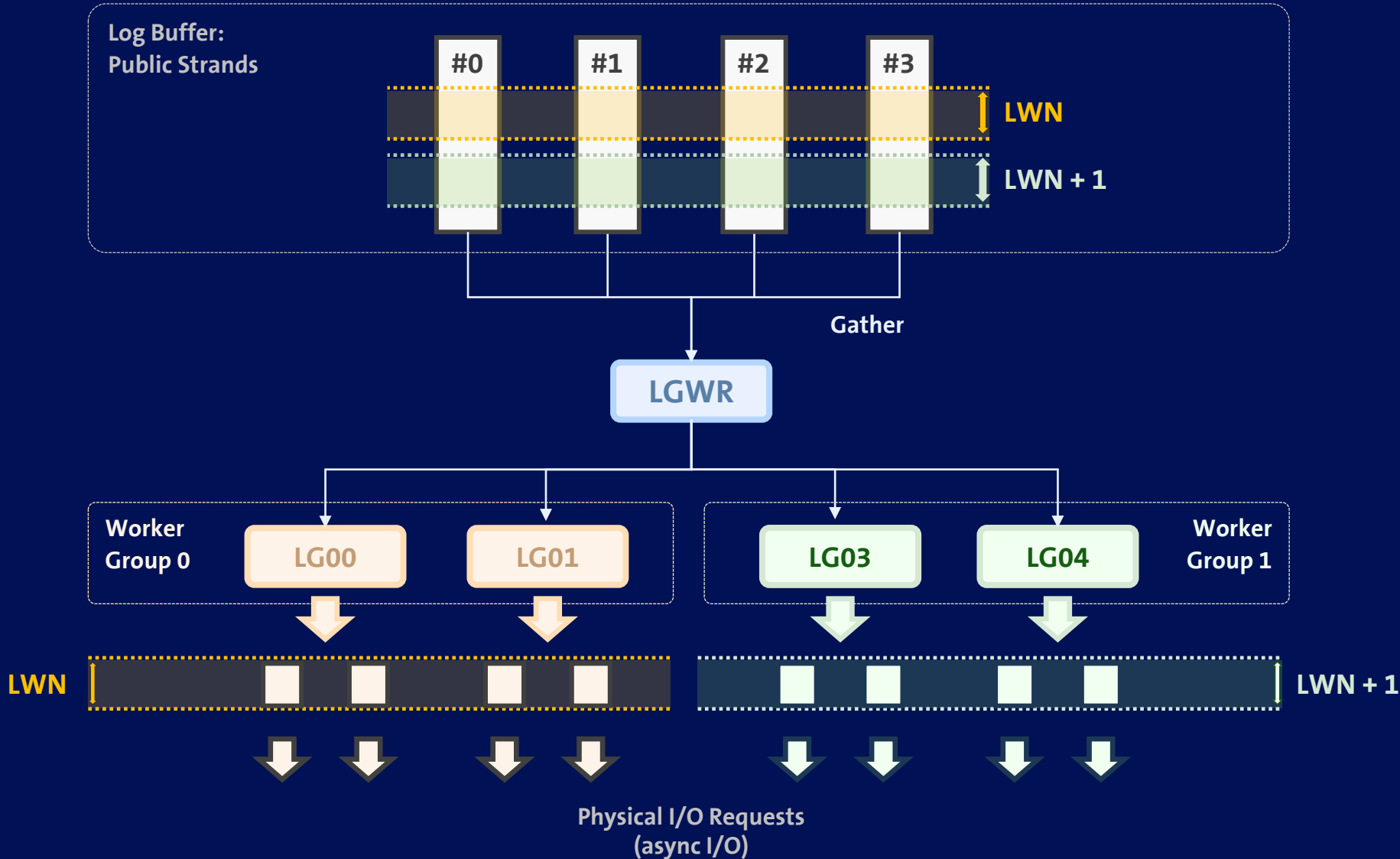
LGWR assigns one or more public redo strands to each LG worker process.

Physical I/O Requests:

The LG workers issue at least one physical I/O request per strand assigned to them.



Adaptive Scalable LGWR – Pipelined Parallel Write



Pipelined Parallel Write

Multiple LG workers process different parallel redo writes (LWNs) concurrently.

Public Redo Strands:

LGWR assigns one or more public redo strands to each LG worker process.

Physical I/O Requests:

The LG workers issue at least one physical I/O request per strand assigned to them.



Adaptive Scalable LGWR – Considerations

1. When does LGWR switch from **Single to Scalable** mode?
2. When does LGWR switch back from **Scalable to Single** mode?
3. How does LGWR prevent overly **frequent mode switching**?
4. When does LGWR **pipeline (overlap) and parallelize** redo write requests in Scalable mode?



When does LGWR switch from Single to Scalable mode?

$$\text{redorate} > \text{switch} * 2$$

redorate

Moving average of the system statistic "redo size" computed by CKPT every 3 sec.

switch

The value of redorate at the time when LGWR last switched back from Scalable to Single mode.



Redorate Moving Average

Redorate Moving Avg

`delta` = curr - prev

"redo size" delta since last check (3 sec)

`deviation` = `delta` - `redorate`

deviation from the redorate average (can be negative)

`redorate` += `deviation` * 2/129

new redorate average adjusted by smoothing factor

Smoothing Factor: $2/129 \approx 0.0155$ (~ 1.55%)

Determines the weight of the new deviation in the updated average, smoothing out short-term fluctuations.



Special Case – Exadata X8M and X9M using PMEM Log

redorate > **switch** * 4

redorate

Moving average of the system statistic "redo size" computed by CKPT every 3 sec.

switch

The value of redorate at the time when LGWR last switched back from Scalable to Single mode.



Adaptive Scalable LGWR – Switch Threshold: Single-→Scalable

Switch Threshold

$$\text{adj} = \text{max_log_write_parallelism} == 1 ? 2 : 1$$
$$\text{redorate} > (\text{switch} * \text{enable_worker_threshold} / 100 * \text{adj})$$

redorate

Moving average of the system statistic "redo size", computed by CKPT every 3 sec (in kcrfw_slave_adaptive_cronjob).

switch

In steady state, switch is the value of the "redorate" at the time when LGWR last switched from scalable to single mode.

enable_worker_threshold

The value of parameter _adaptive_scalable_log_writer_enable_worker_threshold (default: 200)

Note:

The Fast Log File Sync mechanism on Exadata X8M and X9M automatically sets _max_log_write_parallelism to 1 at instance startup, which doubles the threshold defined by _adaptive_scalable_log_writer_enable_worker_thresh!



Adaptive Scalable LGWR – Switch Threshold: Single-→Scalable

LGWR Trace

Note: On Exadata X8M and X9M, these redorate and switch values would not trigger a mode switch!

```
kcrfw_slave_adaptive_updatemode: single->scalable redorate=29381531 switch=14315077  
  
*** 2025-07-04T00:10:00.147531+02:00 (CDB$ROOT(1))  
Adaptive scalable LGWR enabling workers
```

Example Calculation:

$\text{redorate} > (\text{switch} * 200 / 100) =$

$\text{redorate} > (\text{switch} * 2) =$

$29381531 > (14315077 * 2) =$

$29381531 > 28630154$

=> Enable workers!



When does LGWR switch back from Scalable to Single mode?

single $\leq$ scalable

single

Redo write time with a single LGWR process.

scalable

Estimated (modelled) redo write time with writes distributed across multiple LG workers, adjusted for pipelining efficiencies.

Switch if a single LGWR writes faster than multiple LG workers.





Adaptive Scalable LGWR – Switch Threshold: Scalable -> Single

$_max_log_write_parallelism = 1$

$singlerw = rw_avg - slave_delay_avg$



LGWR uses the effective write time when log writes can be parallelized; otherwise, it relies on the average redo write time

$_write_parallelism > 1$

$singlerw = rw$



$single = _max_outstanding_log_writes * singlerw$

single represents the time to complete all outstanding log writes using a single LGWR





Adaptive Scalable LGWR – `_max_log_write_parallelism` on Exadata X8M and X9M

```
# BPFTRACE_CACHE_USER_SYMBOLS=1 ./kcrfw_dax_is_smart_log-max-lwp.bt <ORACLE_SID>
```

```
Attaching 6 probes...
```

```
Tracing ... Hit Ctrl + C to stop.
```

```
301172 ora_lgwr_tctest -> kcrf_determine_storage: 0x600218c8, 0x1
```

```
301172 ora_lgwr_tctest -> kcrfw_dax_is_smart_log: 0x7ffc9c8dc8b8
```

```
301172 ora_lgwr_tctest    max_log_write_parallelism: start=4, end=1
```

```
301172 ora_lgwr_tctest <- kcrfw_dax_is_smart_log: 1
```

```
301172 ora_lgwr_tctest <- kcrf_determine_storage: 0x0 (0)
```

With the PMEM log enabled,
`kcrfw_dax_is_smart_log` fixes the
`max_log_write_parallelism` to 1!



Adaptive Scalable LGWR – Redo Write Time Moving Average

CKPT computes the moving average every 3 sec (kcrfw_slave_adaptive_cronjob).

Redo Write Time Moving Avg

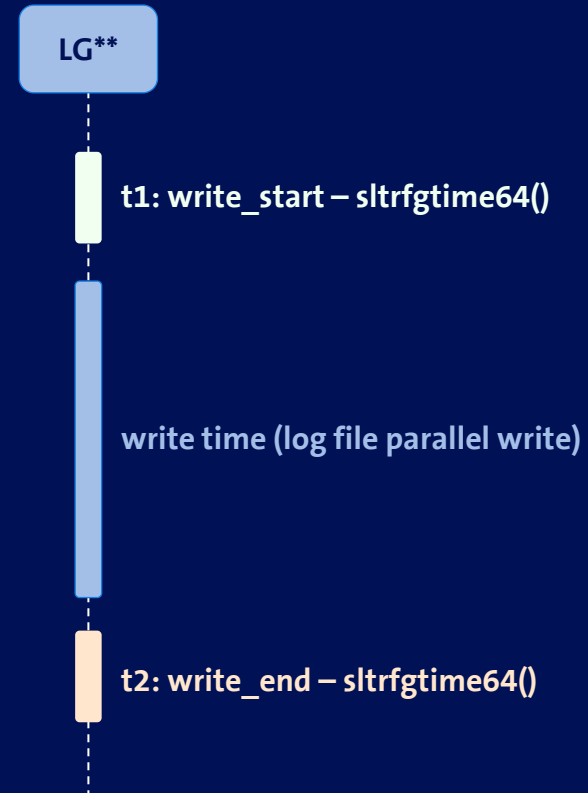
$\text{write_time} = t2 - t1$

$\text{deviation} = \text{write_time} - \text{rw_avg}$

$\text{rw_avg} += \text{deviation} * 2/129$

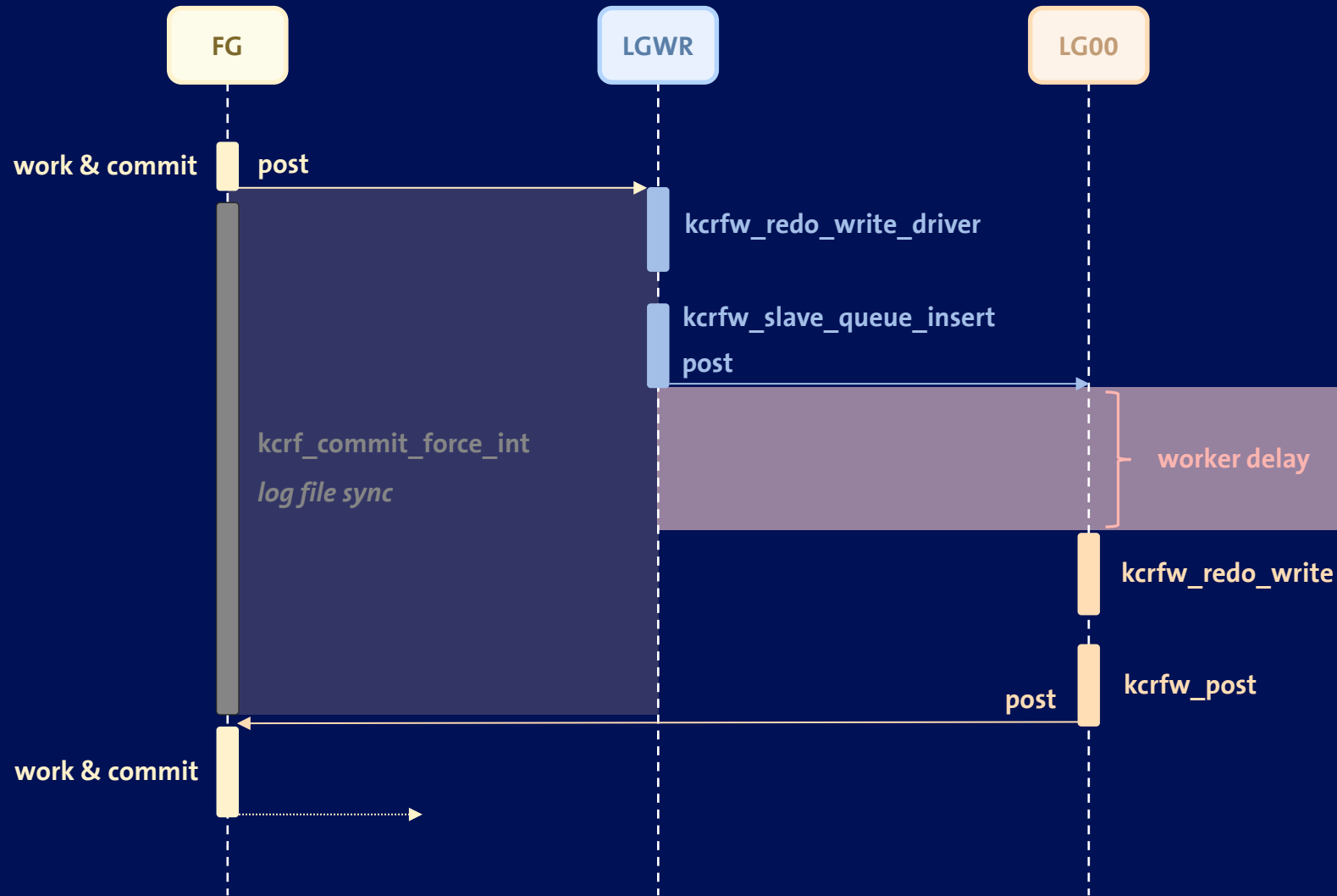
Smoothing Factor: $2/129 \approx 0.0155$ (~ 1.55%)

Determines the weight of the new deviation in the updated average, smoothing out short-term fluctuations.





Adaptive Scalable LGWR – Redo Write Worker Delay





Adaptive Scalable LGWR – Redo Write Worker Delay Moving Average

CKPT computes the moving average every 3 sec (kcrfw_slave_adaptive_cronjob).

Worker Delay Moving Average

$\text{delta} = \text{curr} - \text{prev}$ # delta "redo write worker delay (usec)" since last check (3 sec)

$\text{deviation} = \text{delta} - \text{delay}$ # deviation from the average delay (can be negative)

$\text{delay} += \text{deviation} * 2/129$ # new average delay adjusted by smoothing factor

Smoothing Factor: $2/129 \approx 0.0155$ (~ 1.55%)

Determines the weight of the new deviation in the updated average, smoothing out short-term fluctuations.



Adaptive Scalable LGWR – Switch Threshold: Scalable -> Single

1. Redo write time assuming sequential redo writes (using the average redo write time)

$$\text{scalable_nopipe} = \text{max_outstanding_log_writes} * \text{rw_avg}$$

2. Redo write time with pipelined writes (using 50% pipelined writes by default)

$$\text{scalable_pipe} = \text{rw_avg} + \text{rw_avg} \times (\text{max_outstanding_log_writes} - 1) \times (100 - \text{disable_worker_thresh}) / 100$$

3. Interpolate sequential and pipelined redo write times, considering the time saved by pipelined writes

$$\text{scalable} = \text{scalable_nopipe} + \frac{(\text{all} - \text{group0})}{\text{group 0}} \times (\text{scalable_pipe} - \text{scalable_nopipe})$$



Adaptive Scalable LGWR – Switch Threshold: Scalable -> Single (Summary)

Single LGWR

$$rw = (\text{max_log_write_parallelism} > 1) ? rw : rw_avg - \text{slave_delay_avg}$$
$$\text{single} = \text{max_outstanding_log_writes} * rw$$

Multiple LG Worker Processes

$$\text{scalable_nopipe} = \text{max_outstanding_log_writes} * rw_avg$$
$$\text{scalable_pipe} = rw_avg + rw_avg * (\text{max_outstanding_log_writes} - 1) * (100 - \text{disable_worker_thresh}) / 100$$
$$\text{scalable} = \text{scalable_nopipe} + ((\text{all} - \text{group0}) / \text{group0}) * (\text{scalable_pipe} - \text{scalable_nopipe})$$



Adaptive Scalable LGWR – Switch Threshold: Scalable -> Single

rw

Current redo write time.

rw_avg

Redo write time moving average.

all

Total number of redo writes across all groups.

group0

Number of redo writes in group 0.

max_outstanding_log_writes

Maximum number of outstanding redo log writes (parameter `_max_outstanding_log_writes`).

slave_delay_avg

Time delay between LGWR preparing a redo I/O request for a log writer worker and the moment the worker actually issues the I/O.

disable_worker_thresh

Value of parameter `_adaptive_scalable_log_writer_disable_worker_threshold` (default: 50).

max_log_write_parallelism

Maximum parallelism within a log write (parameter `_max_log_write_parallelism`).

The parallelism can change at runtime (on Exadata with PMEM log, Fast Sync sets this to a fixed value of 1 in `kcrfw_dax_is_smart_log`).



Adaptive Scalable LGWR – Switch Threshold: Scalable-→Single

LGWR Trace

```
kcrfw_slave_adaptive_updatemode: scalable->single group0=13468210 all=15882687  
rw=1700 single=1722 scalable_nopipe=3400 scalable_pipe=2550 scalable=3247  
  
*** 2025-07-17T14:34:21.003313+02:00 (CDB$ROOT(1))  
Adaptive scalable LGWR disabling workers
```

Example

scalable =
scalable_nopipe +
((all - group0) / group0) *
(scalable_pipe - scalable_nopipe) =

3400 +
((15882687 - 13468210) / 13468210) *
(2550 - 3400) =

3400 + 0.17927 * (-850) = **3247.6**



single <= **scalable**

1722 <= 3247

=> Disable workers!



Adaptive Scalable LGWR – Mode Switch Threshold Aging

The switch value is updated when a mode switch evaluation is performed (s. next slide).

$$\text{switch} = (\text{switch} * \text{worker_aging} / 1000000)$$

worker_aging

The value of parameter `_adaptive_scalable_log_writer_enable_worker_aging` (default: 999900)

Worker Aging decreases ("ages") the switch threshold by 0.01%





Adaptive Scalable LGWR – Mode Switch Frequency Guardrails

Oracle uses safety mechanisms to prevent overly frequent mode transitions:

With these defaults, a mode switch can occur at most once every 9 sec!

```
sampling_time > 3    &&  
sampling_count > 128 &&  
arbiter == 0
```

A mode switch is evaluated only if:

- **more than 3 seconds have passed since last evaluation**
- **more than 128 redo writes since last evaluation**
- **the arbiter reaches 0**

sampling_time (default: 3 sec)

Minimum time in sec before a mode switch is evaluated again
(defined by initialization parameter `_adaptive_scalable_log_writer_evaluation_interval`).

sampling_count (default: 128)

Minimum number of redo writes before a mode switch is evaluated again
(defined by initialization parameter `_adaptive_scalable_log_writer_sampling_count`).

arbiter (default 3)

Every time the switch threshold is exceeded during evaluation, the arbiter is decremented by one.
A mode switch is only performed when the arbiter reaches 0 (the value of 3 is hard-coded in `kcrfw_slave_adaptive_updatemode`).



Adaptive Scalable LGWR – Redo Write Parallelization

In Adaptive Scalable mode, LGWR can assign multiple LG workers to process a redo write in parallel.

Preconditions:

- redo write size > _max_io_size (usually 1 MB or 2048 redo blocks of 512 bytes)
- Number of active public redo strands > 1
- _max_log_write_parallelism > 1

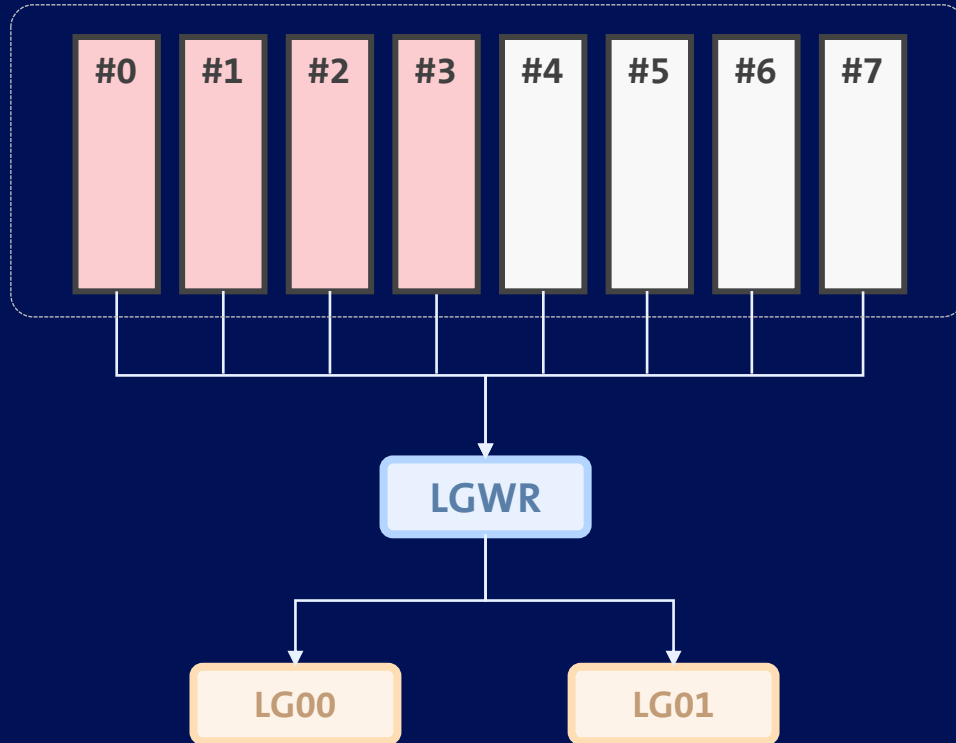
On Exadata X8M and X9M, _max_log_write_parallelism is set to a fixed value of 1, which disables parallel redo writes!

Formula:

$$\text{strands_per_worker} = \text{ceil}(\text{max_strands} / \text{max_log_write_parallelism})$$
$$\text{active_strands} = \text{highest_active_strand} + 1$$
$$\text{workers} = \text{ceil}(\text{active_strands} / \text{strands_per_worker})$$



Adaptive Scalable LGWR – Workers per Parallel Write: 8 Strands Example



Example

$\text{max_strands} = 8$

$\text{max_log_write_parallelism} = 4$

$\text{highest_active_strand} = 3$

$\text{strands_per_worker} = \text{ceil}(\text{max_strands} / \text{max_log_write_parallelism}) = \text{ceil}(8 / 4) = 2$

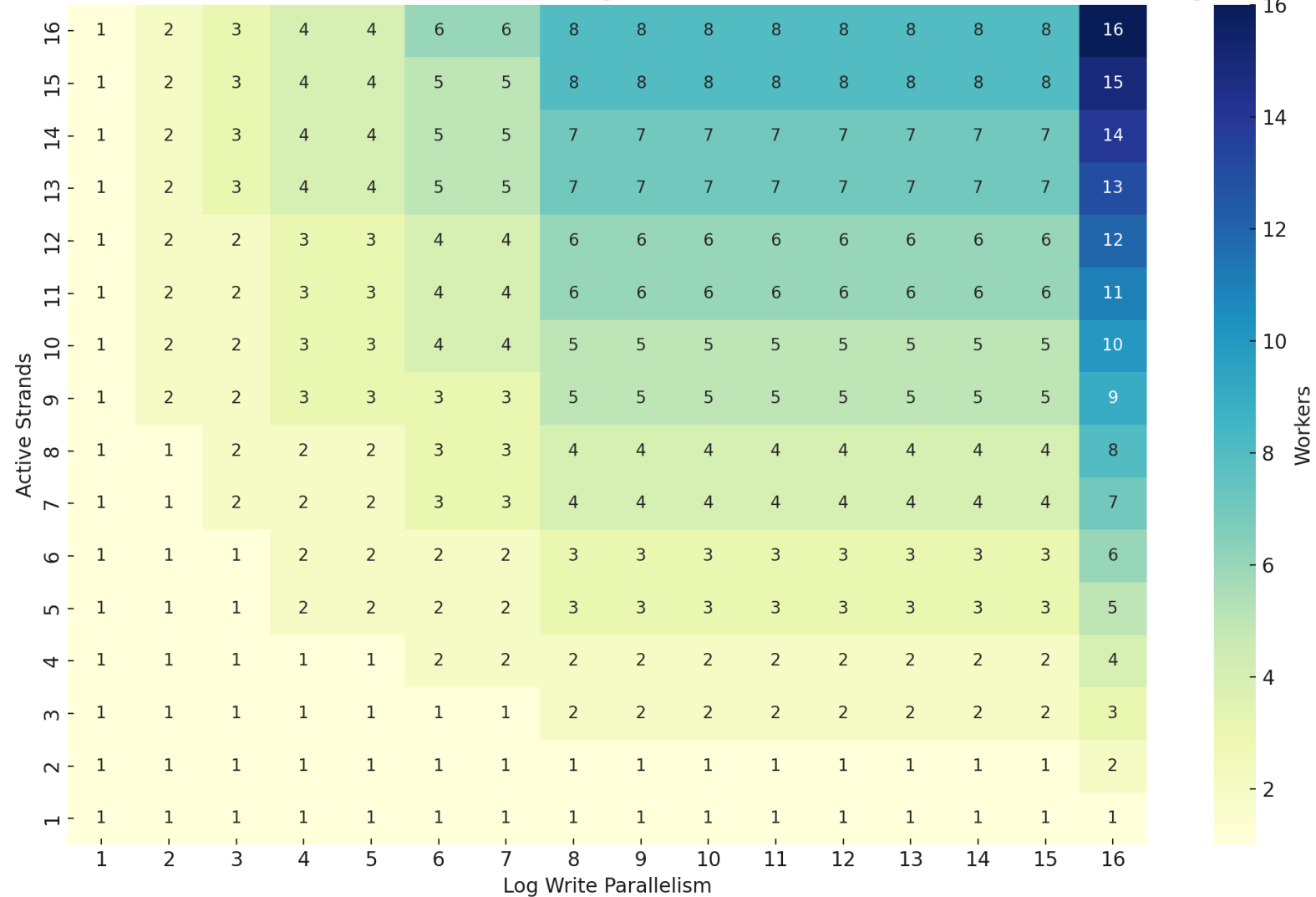
$\text{active_strands} = \text{highest_active_strand} + 1 = 3 + 1 = 4$

$\text{workers} = \text{ceil}(\text{active_strands} / \text{strands_per_worker}) = (4 / 2) = 2$



Adaptive Scalable LGWR – Workers per Parallel Write: 16 Strands Example

Workers as Function of Active Strands and Log Write Parallelism (Active Strands Ascending)



With `_max_log_write_parallelism` set to 1, LGWR will not parallelize redo writes (kinda obvious 😊)!



Adaptive Scalable LGWR – Sysstat Counters

redo writes adaptive worker:

Total number of redo writes in Adaptive Scalable mode.

redo writes adaptive all:

Total number of redo writes in Single + Adaptive Scalable mode.

Note:

The difference between "redo writes adaptive all" and "redo writes adaptive worker" represents the redo writes issued in Single mode.



Adaptive Scalable LGWR – Sysstat Counters

redo writes (group n):

Total number of redo writes in group <n> (where n = 0 - 7).

redo blocks written (group n)

Total number of redo blocks written by group <n> (where n = 0 - 7).



Adaptive Scalable LGWR – Sysstat Counters

redo write worker delay (usec):

The "worker delay" is the time between LGWR preparing a redo write for an LG worker and the moment the worker schedules the I/O.

This counter tracks the total delay time (in usec).

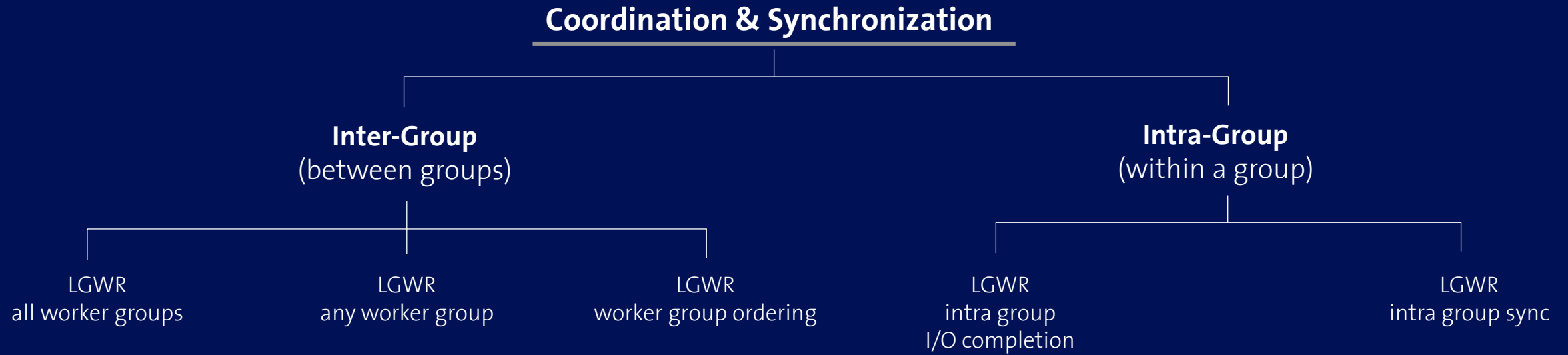
redo write worker delay count

This counter is incremented every time a LG worker process is posted by LGWR to perform a redo write

This counter correlates with the counter "redo writes adaptive worker".

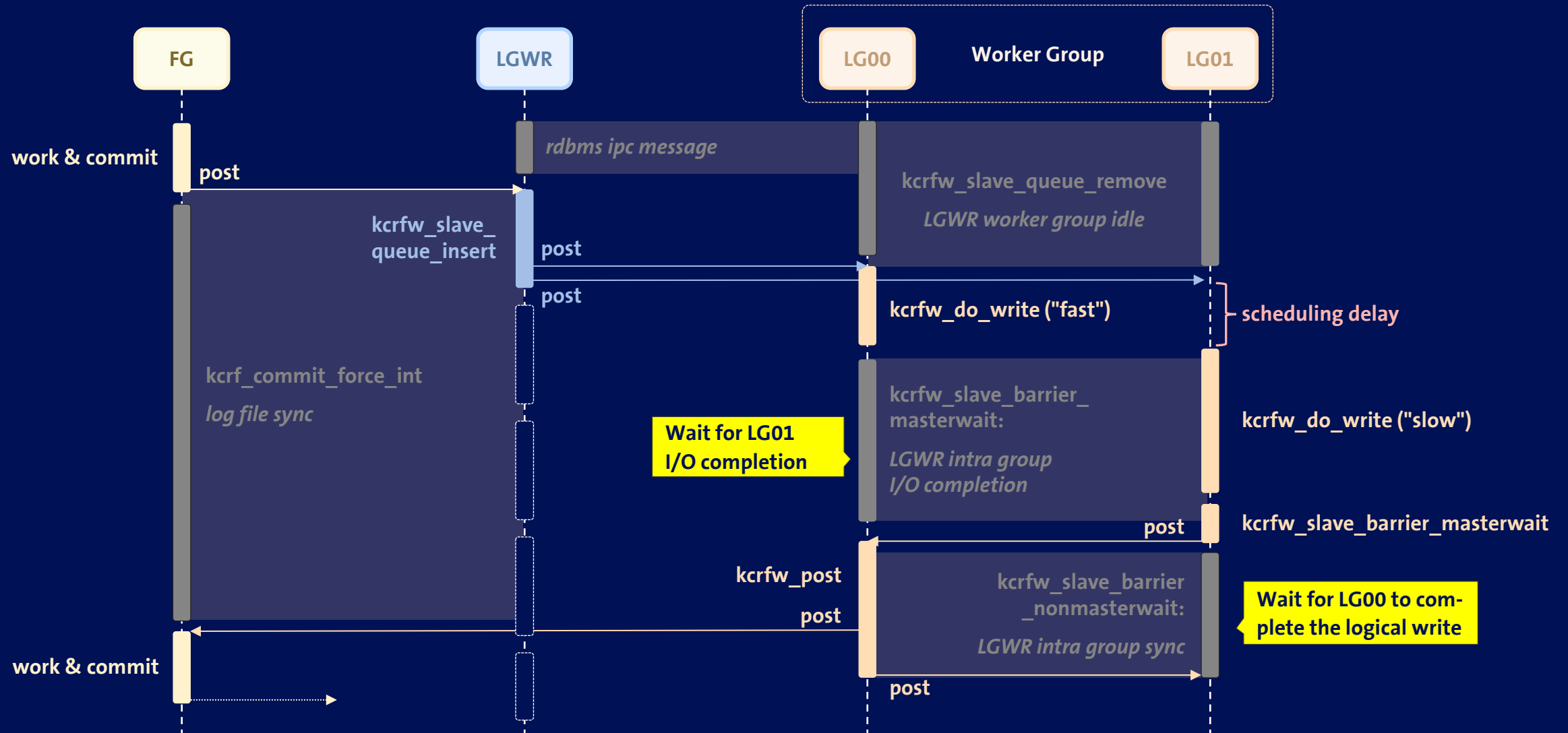


Adaptive Scalable LGWR – Worker Coordination & Synchronization





Adaptive Scalable LGWR – Parallel Write





Adaptive Scalable LGWR – Drawback: Heuristics

The LGWR decision making is **based on heuristics**.

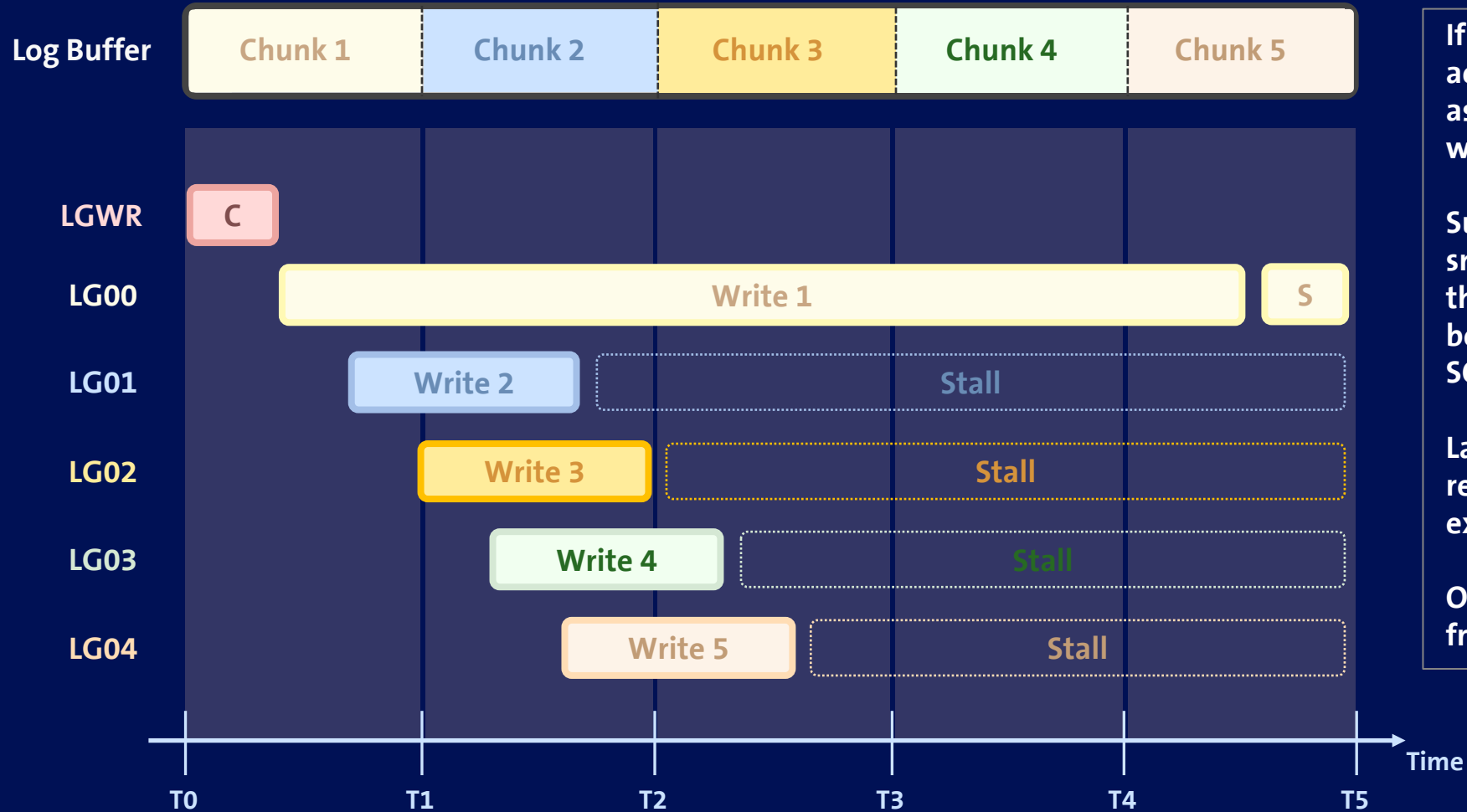
The heuristics are based on factors that **do not always reflect current conditions**:

- Historical switch sample as a reference point to switch from single to scalable mode
- Assume 50% overlapped redo writes in the decision to switch back to single mode

The heuristics **react slowly to changes** in workload!



Adaptive Scalable LGWR – Drawback: Pipeline Stalls



If a large amount of redo data accumulates in the log buffer, LGWR assigns a large logical write to a worker.

Subsequent redo writes may be much smaller and therefore complete before the large write – the pipeline stalls because Oracle can't advance the on-disk SCN unless the large write completes !

Large writes are susceptible to response time outliers, further exacerbating the problem!

Outlier redo writes tend to increase in frequency with larger redo writes.



Exadata Only – Pipelined Log Writes (X10M and Newer Models)

Pipelined Log Writes allow a new logical write only if:

1. No logical write currently in progress
2. New logical write has reached a minimum size threshold
3. A timeout is reached while waiting for the logical write to become larger

LGWR spins on CPU until either the write size or timeout threshold has been reached!

LGWR dynamically regulates the write size at runtime!





Adaptive Scalable LGWR & Other Features – SYNC Mode Data Guard

When SYNC LogXptMode is enabled, all LG workers are put into "standby mode".

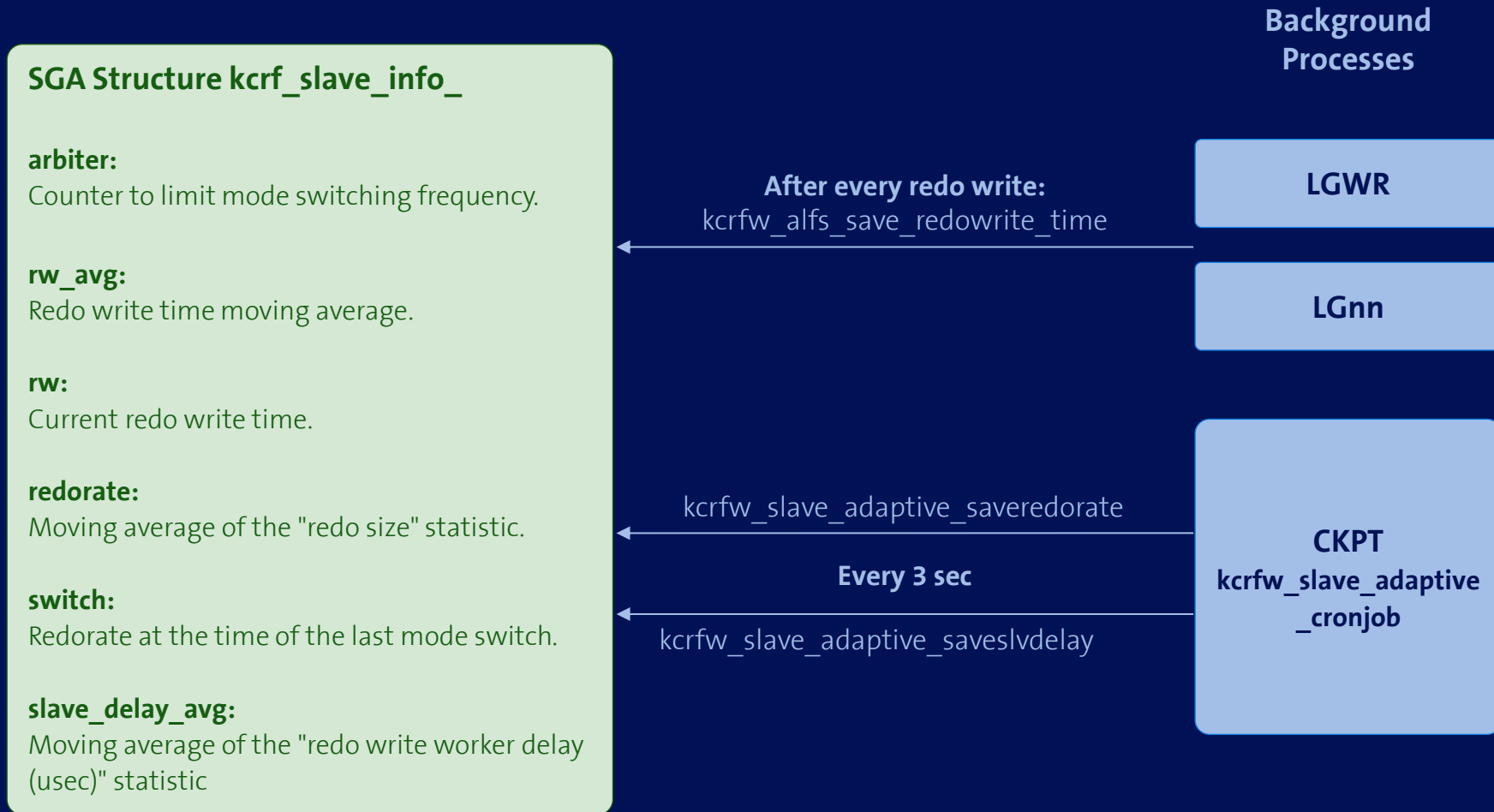
Standby mode is indicated by a flag in the SGA structure `kcrf_slave_info_`.

This means, the LGnn processes keep on running, but LGWR doesn't send them any redo write requests as long as the "standby mode" flag is set.

The "standby mode" flag is toggled on an off in function `kcrfw_slave_pool_setstandbymode`.



Adaptive Scalable LGWR – Infrastructure





Demo & LGWR Hacking – If Time Permits :-)

```
# gdb -q -x ./lgwr-control.gdb -p <pid>

(gdb) show_lgwr_mode

----- Show LGWR mode -----
lgwr mode is : serial
adaptive scalable mode is : heuristic
alwe is : disabled
olrw is : disabled (mode: thin)
kcrfwslv arbiter is : 3
slave pool stdby mode is : disabled
fast sync is : enabled
alfs polling mode is : disabled
alfs arbiter is : 3
max log write parallelism is : 1
nr of active redo strands is : 1
max nr of redo strands is : 16
cpu_count (startup) is : 16
-----
```



Thank you for attending!



SYMPOSIUM^{L2}



Thank you for attending!

**Questions, feedback, comments?
I look forward to hearing from you!**



<https://www.0xchris.dev>



christoph.lutz@swisscom.com



[@chris_skyflier](https://twitter.com/chris_skyflier)



[@christophlutz.bsky.social](https://bsky.social/@christophlutz)



[Christoph-Lutz](https://github.com/Christoph-Lutz)



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